

libv4l

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# Background

- Fedora better webcam support feature:  
<http://fedoraproject.org/wiki/Features/BetterWebcamSupport>
- Get gspca into the mainline kernel
- Remove format conversion from gspca
- Applications don't handle the new formats
- Solution: Write a conversion library
- And patch **ALL** applications to use it

# libv4lconvert

- Convert from: 24 bit RGB/BGR, YUV420 planar, YUYV/YVYU packed, bayer(BGGR, GBRG, RGGB, GRGB), spca501, spca505, spca508, mjpeg, jpeg, spca561, sn9c10x, pac207, pixart jpeg
- To: 24 bit RGB/BGR, YUV420 planar
- Functions for ENUM\_FMT, ENUM\_FRAME\_SIZE, ENUM\_FRAME\_INTERVAL
- Rotate 90 / 180 degrees

# libv4l2

- Emulate a `/dev/videoX` v4l2 device, with support for more video formats
- `open()` -> `v4l2_open`, `ioctl` -> `v4l2_ioctl`, etc.
- Uses `libv4lconvert`

# libv4l1

- Many v4l2 drivers do not offer v4l1 compatibility
- Solution write a userspace library emulating /dev/videoX v4l1 API
- `open()` -> `v4l1_open`, `ioctl` -> `v4l1_ioctl`, etc.
- Builds on top of libv4l2

# The Future?

- Add emulated controls
- Better handle rotation
- Software image quality enhancements:
  - White balance
  - Normalize
- Software image quality enhancements have a separate measure / transform phase
- GET\_WEBCAM\_ATTR ioctl
- Emulated controls persistency